

Original Article

Automated Question Paper Generator and Answer Checker Using Information Retrieval Approach

Mansi Palav¹, Pranjal Singh², Pratik Vishwakarma³, Pooja Pandit⁴, Prof. Neelam Phadnis⁵

^{1,2,3,4,5} BEBE, Department of Computer Engineering, Mumbai University Mumbai, Maharashtra, India

Abstract - This is a challenging span due to the growth in computer science and the demand we face today. Hence, examinations play a vital role in testing students' performance. That is why it is important to have a smart development question model for the growth of students and test their learning skills, thereby keeping a check on student performance. Generating an effective question paper is a task of great importance for any educational institute. The traditional method, where lecturers manually prepare question papers, is very tedious and challenging. Our system allows faculty to generate question papers with random questions, which cover the chapters selected by the faculty. In this study, we propose an automated scoring approach for descriptive answers by using Jaro-Winkler

Keywords - Question Paper, Answer Checker, Randomize Algorithm, Jaro-Winkler.

I. INTRODUCTION

Generating an effective question paper is a task of great importance for any educational institute. The traditional method, where lecturers manually prepare question papers, is very tedious and challenging. Automated Question Paper Generator and Answer Checker System can reduce time consumption by replacing the conventional method of question paper generation. The system fully automates the process of question paper generation and selective answer checker. The advanced system generates question papers based on a database such that all types of questions and answers such as (MCQs, Theory-based, and objectives.) are stored in a database. The system randomly selects the questions from the database. It generates a question paper such that it covers all the chapters selected and allows the student to attempt the examination and score accordingly. Answer Checker checks the paper and generates marks/scores for the student by finding the difference between a model answer and a student answer by using Jaro-Winkler

II. LITERATURE REVIEW

This section presents the significant approaches to information retrieval and the techniques used.

There is a need for automatic generation of question paper and answer checking for text similarity and understanding. Different models used to evaluate the results of these techniques are also reviewed.

A. Background Study

1. Question Paper Generation

A literature survey was started to understand the need for automatic generation of the question paper. Many existing LMS support tagging features, but users may not utilize this feature fully. The comparative study shows that Moodle is the best LMS for any educational institution and supports a large number of users. But it allows the user to define only question type. Hence the questions in the repository may have only basic tags or no tags at all. So it becomes overhead for teachers to tag these questions before using them. Properly tagged questions can be efficiently retrieved from the repository. Hence, it is necessary to tag the questions before adding them to the repository. A system that offers generation of the question paper using user-given input parameters considers only a fixed range of values. Our system supports upper and lower bounds for inputs and supports a more granular level of topics than chapters and more question types than only three types offered by this system. We use an automatically tagged question repository as input instead of untagged questions.[5]

2. Answer Checker System

Different models used to evaluate the results are reviewed.

a. Intelligent Essay Assessor (IEA)

It uses a statistical model to compare descriptive answers and checks the semantic similarity between two answer sets. It is also used to analyze and score the essay type of answers.

b. E-rater

E-rater is used to analyze the essay type of answers and specifies syntactical and lexical issues in the text. [3]



c. C-rater

C-rater is primarily used for assigning the marks as per the student's correct answers. It also deploys similar kinds of words used in the answer, spelling errors, and syntax variations, checked automatically. [2]

3. Text to Text Similarity Approaches

The primary similarity methods are classified as knowledge-based similarity, corpus-based similarity, and string-based similarity measures. [4]

a. Knowledge-based similarity

It applies text-to-text similarity to determine the shortest path of similarity by detecting lexical chains between pairs in a text using the WordNet hierarchy.

b. Corpus-based Similarity

It is used to find similarities between words according to the corpus sets. It checks the occurrences of the word in the particular answer.

c. String-based Similarity

String-based similarity evaluates the measures of similarity or dissimilarity between two text strings. There are two types of string-based algorithms for evaluating the similarity between the student's answer (SASA) and the model answer (MAMA).

c.1 Character-based similarity

The character-based similarity is used to determine the distance between two strings and perform minimum operations. Operations include insertion, deletion, substitution, and transposition of a single character.

c.2 Term-based similarity

The term-based similarity is the distance between two items and some of the distances of their corresponding items

D. Cosine Similarity

The SASA and MAMA are represented as vectors, where the student's answer and model answer are a set of terms; each term has a weight, which reflects its importance on that MAMA or S.A.S.A. There are several ways to calculate this weight, such as the Term Frequency-Inverse Document Frequency (TF-IDF). The (TFTF) refers to the term frequency in the model answer, and the IDF represents the importance of a term concerning the entire corpus. It is calculated by the number of answers in the corpus divided by the number of answers containing a term.

The cosine similarity measure is based on the term weighting scheme, which is the TF-IDF.

It is usually a weighting factor in information retrieval and text mining. The formulas of TFTF, IDF, and TF-IDF are illustrated below as follows:

$$TF = \frac{\text{number of occurrences of the term in answer}}{\text{number of terms in answer}}$$

$$IDF = \frac{N}{\log nj+1}$$

Where N is the total number of answers, NJNJ is the number of answers containing the term.

$$TFIDF = TF * IDF$$

The main idea behind this model is to calculate the weight of each term in each answer concerning the entire corpus.

The TF-IDF compares a student's answer vector with a model answer vector using a cosine similarity measure. Cosine similarity measures the cosine of the angle between two vectors. Two vectors of attributes, SASA and MAMA, the cosine similarity and cosine (θ), are represented by using a dot product and magnitude as follows:

$$\text{cosine similarity}(SA, MA) = \frac{\text{Dot Product}(SA,MA)}{SA*|MA|}$$

Where Dot Product is:

$$\text{Dot Product}(SA, MA) = SA [0] *MA [0] + \dots + SA [n] *MA [n]$$

And Distances | | and |MA| is defined as:

$$| | = [0] + [1] + \dots + []$$

And

$$|MA| = MA [0] + MA [1] + \dots + MA [n]$$

After the cosine similarity between the model answers and student answers is calculated, marks are assigned.

4. Automated Tagging

The following four tags were identified for the automatic generation of the question paper based on Bloom's Taxonomy.

Tags	Values
Cognitive Level	Recall, Understand, Apply, Analyse, Evaluate, Create
Question Type	Fill in the blanks, Multiple choice, Match the following, True False, Answer in one word, Definition
Content	Topics and subtopics from the syllabus
Difficulty Level	Low, Medium, High

a. Cognitive level Identification

It is the process of understanding, Percept, Evaluate, Analyse, Recalling, and Creating the functioning of the system

b. Question-type Identification

Question-type is to identify the objective or subjective type of questions.

c. Content Identification

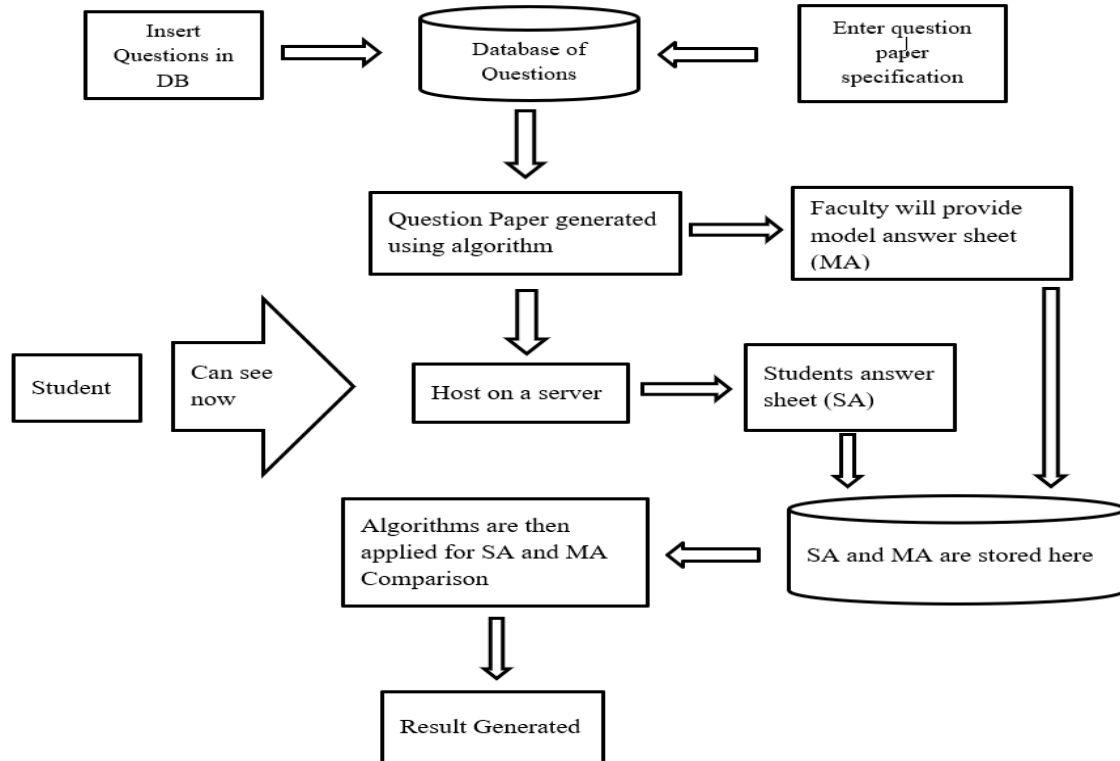
It is to identify the topics as well as subtopics.

d. Difficulty- Level Identification

The difficulty level depends on the concept involved, type of question, and cognitive level and decides whether it is low, high, or medium.

III. PROPOSED SYSTEM

We are presenting an Automated Question Paper Generator System and Answer Checker System that can reduce time consumption by replacing the traditional method of question paper generation.



System Architecture

B. Question paper generation system

The examiner will input the questions as per their need in their respective database record if they want to manipulate (Add, Delete or Change) the data through a GUI. Questions will get updated as per the function obtained. As this is a web-based application, faculty can set the difficulty level, the structure of the answer, the Chapters they want to add according to their subject, and the Exam Score for how many marks they want to set in their papers. The system will generate random questions about the chapters specified by extracting them from the database using an algorithm. The questions will be well organized.

1. Randomized Algorithm

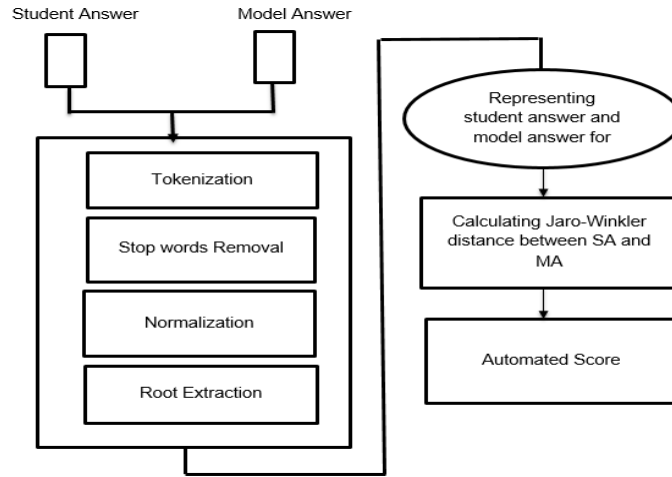
A randomized Algorithm checks the duplicate questions and uses them to display random questions. The algorithm is as follows, N = total no. of questions in the database. The randomized algorithm randomly generates these questions.

- Step 1: Create an array of N locations.
- Step 2: Generate a random number.

- Step 3: if (lock==0)
Store generated number.
Else
Compare the generated number with the previous number in the array.
If a matching value is found, go to step 2;
Else
Store the no in the next location.
- Step 4: Repeat step 2 for N numbers.
- Step 5: Select questions from DBDB matching with values from array location one by one [1].

B. Answer Checker System

The student appearing for the test needs to log in and appear for the test (Test will be of Subjective and objective pattern). The more accurate the answers, the more they will earn the marks. The difference between model answer and student answer are done using Jaro-Winkler, which checks all the possible mistakes that the student has made and gives the final score of the test.



Answer Checking Process

1. Pre-processing

Pre-processing plays a very important role in answer checking. The pre-processing operations needed are segmentation, stop-word removal, normalization, finding synonyms, and extracting roots.

a. Tokenization

Tokenization is needed to identify the end of each sentence. The sentences are ended with various punctuation marks that can be a dot (.), comma (,), colons (:), etc.

b. Stop-words Removal

Stop-words are the most frequent words we use in our answers, such as prepositions, articles, and conjunctions and are not much useful for automatic scoring. Removal of these stop-words will improve the performance of the system.

c. normalization

Normalization is needed to modify the text to make it definite as per needed by removing unnecessary characters and non-alphanumeric characters to improve the system's performance.

d. Root Extraction

The keyword sources are extracted from both student answers and model answers.

e. Jaro-Winkler distance

Jaro-Winkler is used to compare strings by measuring the edit distance between two strings. The minimum the distance, the more the strings are similar. The score is normalized such that 0 is an exact match and 1 is for similarity. The jaro-Winkler similarity is 1- Jaro-Winkler distance.

The Jaro Similarity (simj) between two strings s1 and s2 .

$$simj = \begin{cases} 0 & \text{if } m = 0 \\ \frac{1}{3} \left(\frac{m}{|s1|} + \frac{m}{|s2|} + \frac{m-t}{m} \right) & \text{otherwise} \end{cases}$$

Where |Si| = length of the strings

M = number of matching characters

T = is half the number of transpositions.

Two strings, s1 and s2, are considered matching only if it is the same and not greater than

$$\left\lceil \frac{\max(|s1|, |s2|)}{2} \right\rceil - 1$$

Jaro-Similarity uses prefix scale (p), which gives ratings to the matched strings from the very start. So for this Jaro-Winkler similarity will be

$$Simw = simj + lp (1 - simj)$$

Where

L is the length of common prefix max up to 4 characters.

P is a constant scaling factor to adjust upwards to have a common prefix. p should not be greater than 0.25. Else the distance will become greater than 1. Standard value of p = 0.1

Jaro-Winkler distance is dw.

$$dw = 1 - simw$$

1.6 Automatic Scoring

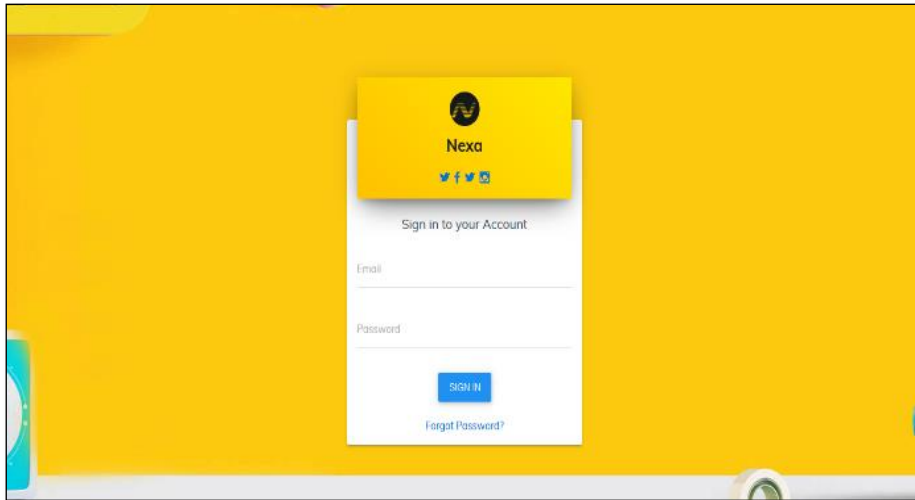
The similarity measure value is converted into a score using the following formula:

$$Mark = Similarity - Value * Mark$$

Similarities are calculated by the JaroWinkler method.

IV. IMPLEMENTATION OF THE SYSTEM

1. Login Page



Login Page

The login page is common for admin, staff, and students in our system. By default, all the usernames and passwords are inserted in the database uniquely for all types of users (Admin, Faculty, and Student).

The user does not need to register for their session. Only they need to authenticate themselves through login and start with their session, respectively.

2. Add Question and Answer

The faculty can insert additional questions in the database if required. They only need to enter a subject name, Chapter Number to which the question belongs.

Then enter the question and answer as the faculty need to give their model answer in the database. They have to select marks (1, 2, and 5) for that particular

question that they need to allocate. Select the difficulty level (Low, Medium, and High) and the type of question (MCQ, FIB, Define, and Brief).

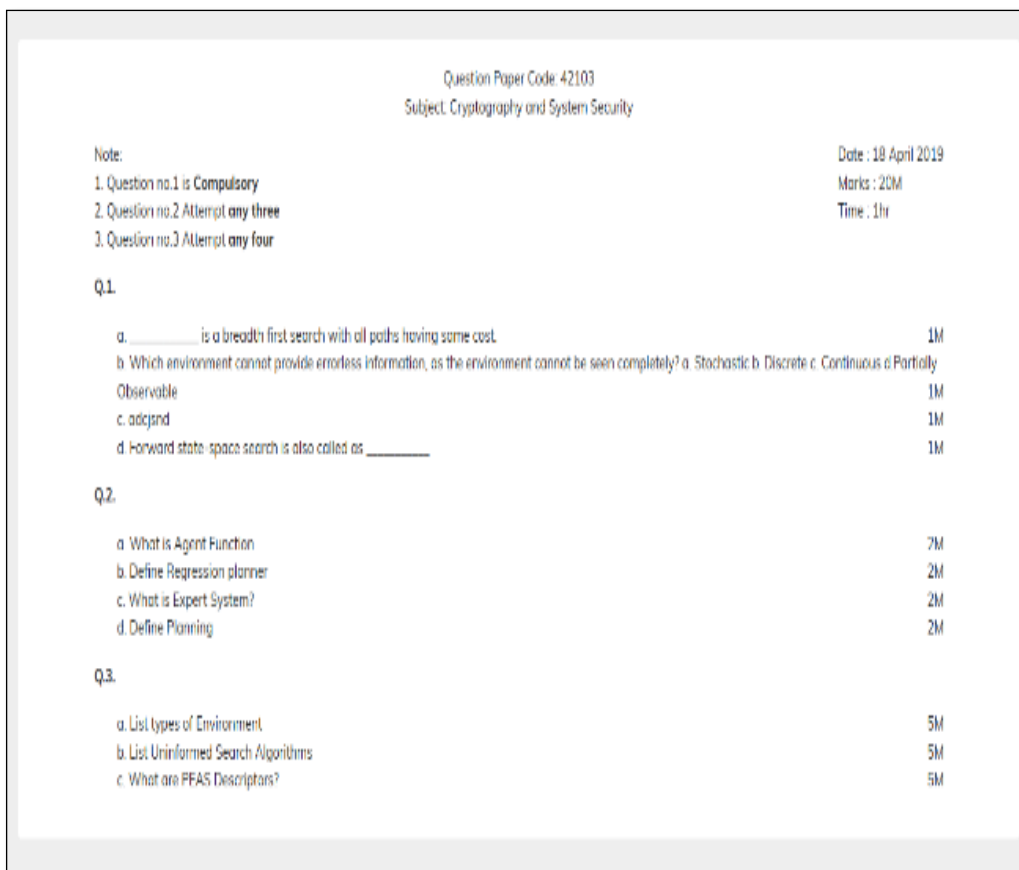
3. Generate Question Paper

Faculty need to enter the Subject name that they need to generate. The pattern of the paper (20, 40, 60, 80). Chapter names are displayed. Faculty need to select at least two chapters to generate the paper pattern.

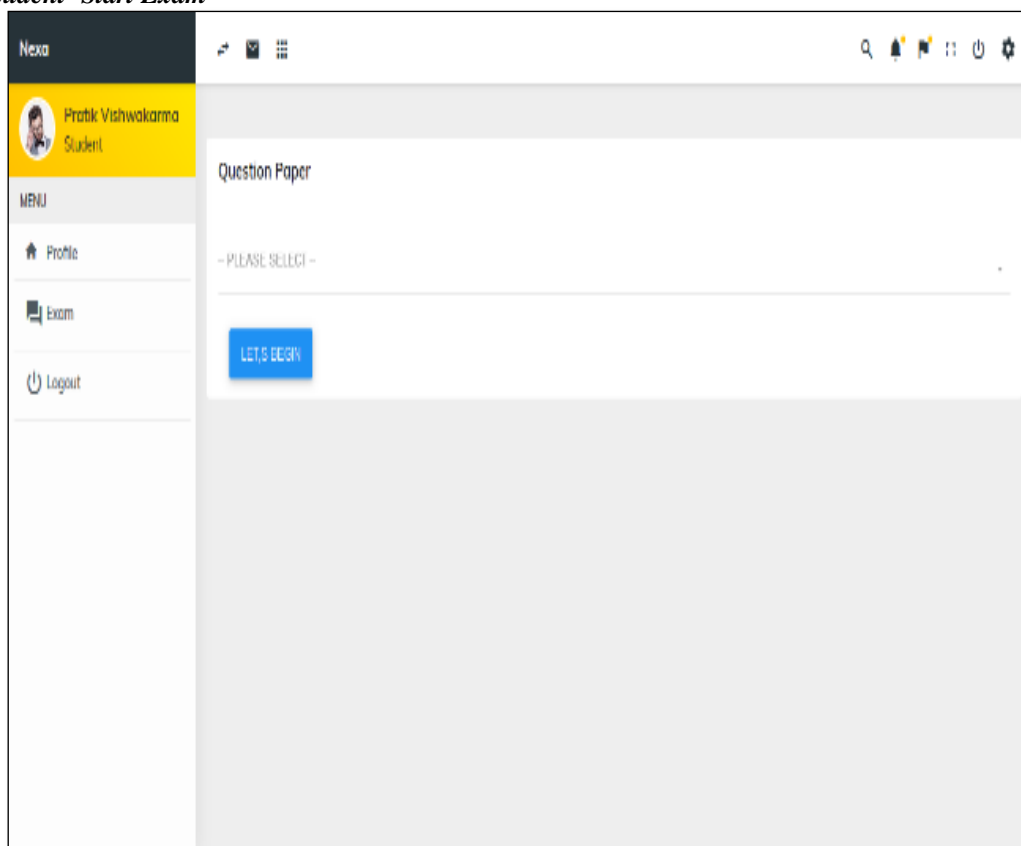
The exam Date is selected when the exam is conducted. By clicking on generate question paper, the question paper is generated with random questions per the selected chapters.

3.1 Sample Paper Generated Inputs

Output



4. Student- Start Exam



Students log in and start their session when it needs to appear for the exam. Students need to select the

question paper, which is hosted, and then the exam session gets started by clicking on Let's Begin. With

the help of marks of individual questions, total marks displayed. are then calculated automatically, and the result is

5. Answer Sheet

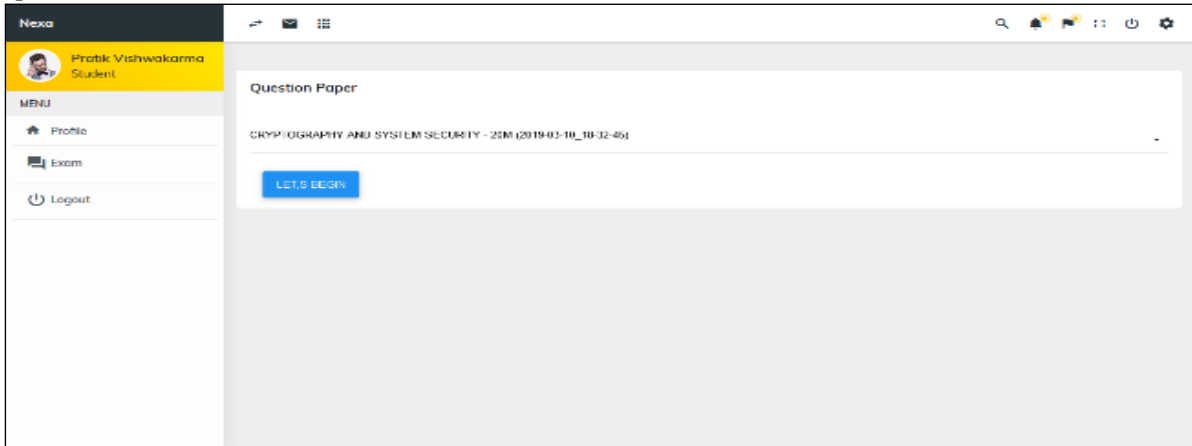
The screenshot displays a web application interface for an answer sheet. At the top, there is a navigation bar with the name 'Nexo' and several utility icons. Below this, the page title is 'Answer' with a subtitle 'Welcome to Applications'. There are two buttons: 'Submit' and 'Save'. The main content area contains three question sections:

- Q.1:** Contains four sub-questions (a, b, c, d) with 1M marks each. Question (a) asks for a breadth first search algorithm. Question (b) asks for an environment type. Question (c) asks for a search algorithm. Question (d) asks for another name for forward state-space search.
- Q.2:** Contains four sub-questions (a, b, c, d) with 2M marks. Questions (a) and (c) ask for definitions of Agent Function and Expert System. Questions (b) and (d) ask for definitions of Regression planner and Planning.
- Q.3:** Contains three sub-questions (a, b, c) with 5M marks each. Questions (a) and (b) ask for lists of Environment types and Uninformed Search Algorithms. Question (c) asks for PEAS Descriptors.

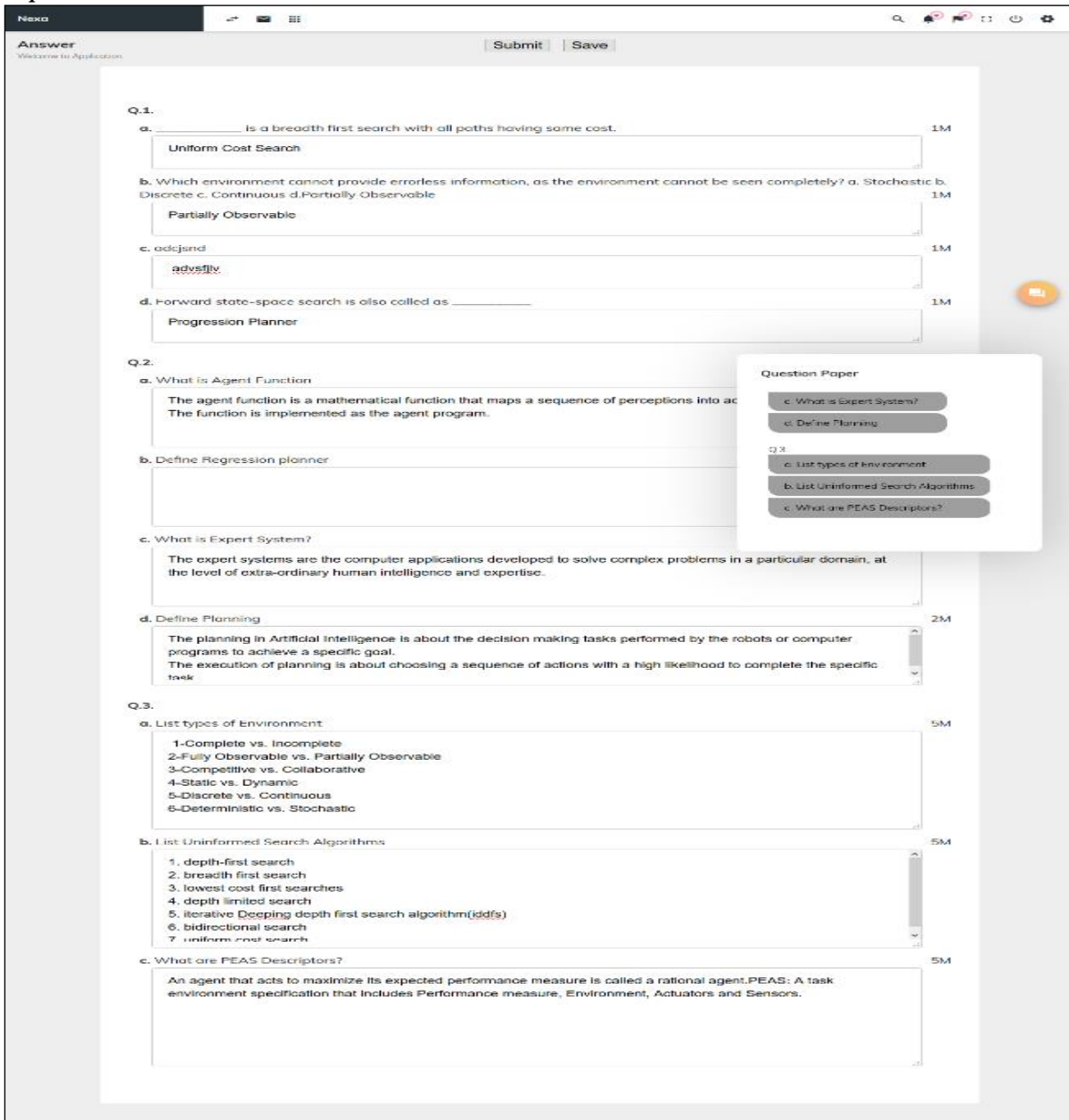
A 'Question Paper' popup window is overlaid on the right side, showing a preview of the questions and their marks.

5.1 Sample Answer Generated

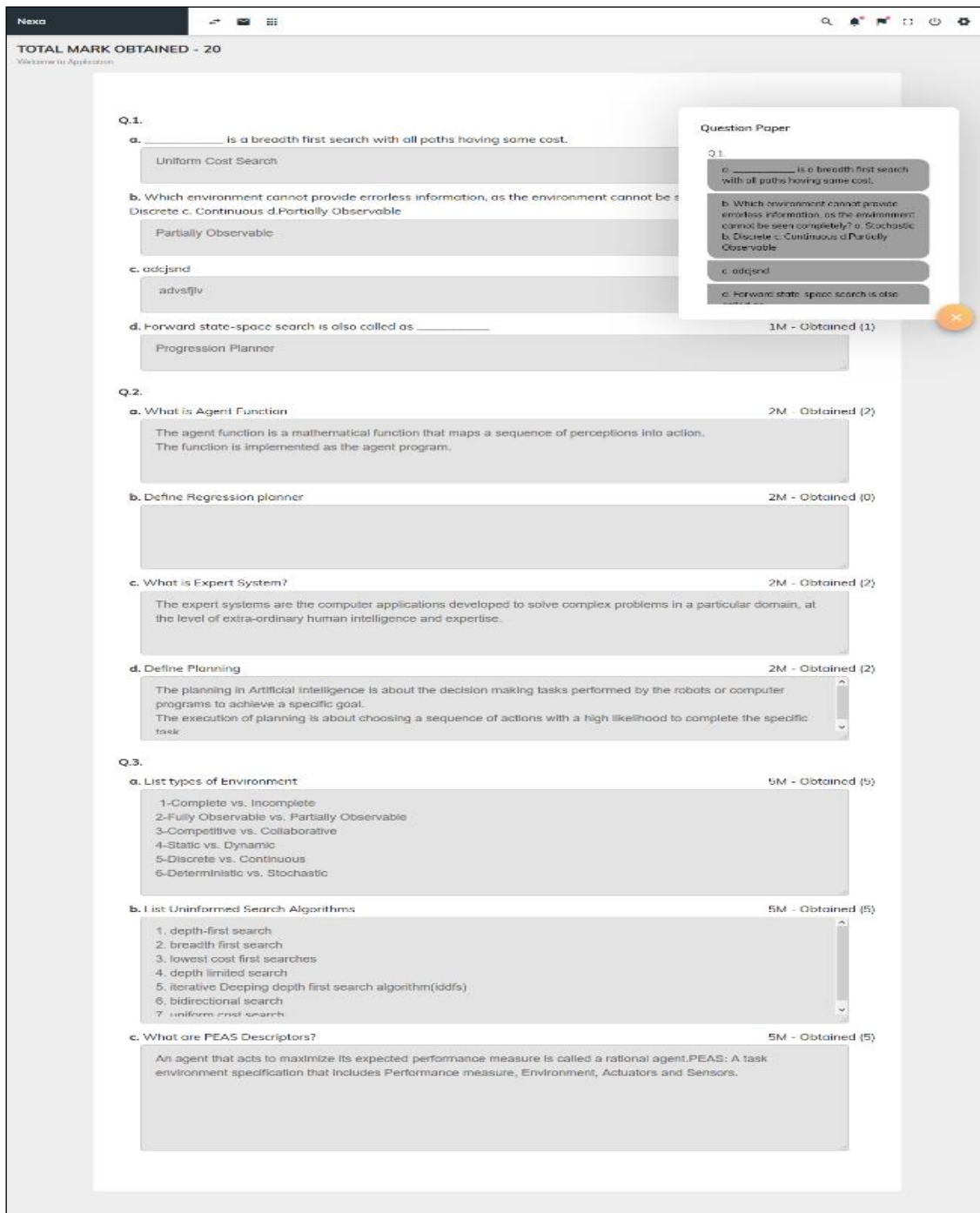
Inputs



Output



After Submission



V CONCLUSION

We have implemented automatic question paper generation using a randomized algorithm. The system can generate 20, 40, 60, and 80 marks of question papers with various types of questions like MCQ's (Multiple Choice Questions), Fill in the Blanks, Answer in one sentence, and Short answers. The answer checking system generates the marks for all the individual questions based on the similarity measure between the student answer and the model answer. This system can be used further in various

colleges and schools to reduce their work and effective time utilization.

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